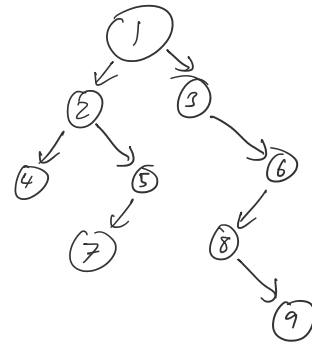
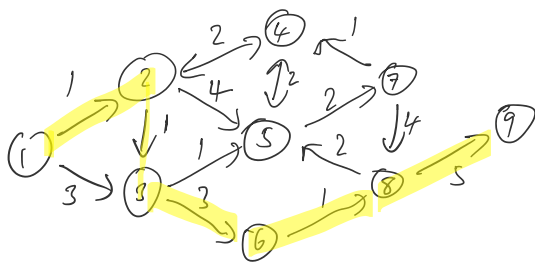


Lec09-Dijkstra (1959) KT 4.4

Thursday, September 14, 2023 3:33 PM

Shortest path in weighted, directed graph from starting node

(HW problem is about counting shortest paths in unweighted graph)



BFS works for unweighted graph.

- Applications:
- Online maps + GPS navigation
 - Routing systems (packets or networks)
 - Drug-Pathway interaction
 - Epidemiology (path of disease through social network)

Dijkstra (1959)

Use tree-growing paradigm (start w/ node, keep adding frontier edges)

Recall: Prim's MST alg: next edge = frontier edge of min. weight.

Shortest path:

- Let s be the starting node.
- Maintain an array $d[u]$ = length of shortest $s \rightarrow u$ path. (currently known) ($d[s] = 0$)
- next edge = frontier edge (u,v) that minimizes $d[u] + \text{length}(u,v)$. (modification from Prim's)

Pseudocode:

for $u \in V$, $d[u] = \infty$, $p[u] = \emptyset$, $F = V$
 $d[s] = 0$, $F = \text{makeHeap}(V; d)$

while $F \neq \emptyset$:

$u \leftarrow$ vertex in F with min. $d[u]$ } \leftarrow determine (u) in heap
 remove u from F } \leftarrow always explore next nearest node

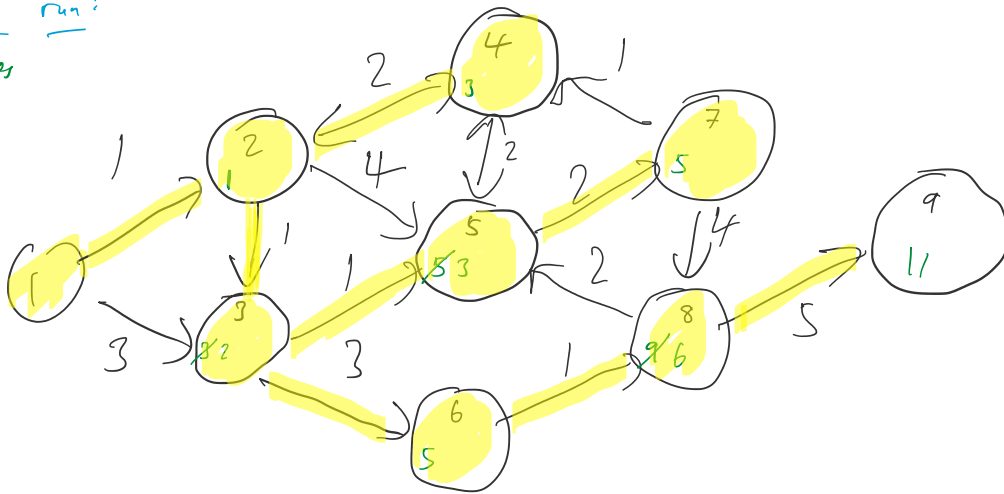
for each neighbor v of u in F :
 if $d[u] + \text{length}(u,v) < d[v]$:
 $d[v] = d[u] + \text{length}(u,v)$, $p[v] = u$ } reduce tentative distances

for each neighbor v of u :
 if $d[u] + \text{length}(u,v) < d[v]$:
 $p[v] = u$
 $d[v] = d[u] + \text{length}(u,v)$

} reduce tentative distances
 (reduce key of heap)

return $d[u], p[u]$

Example run:
 distances



Correctness: Let T be the set of nodes explored at some point during the alg.
 $\forall u \in T$, the path found by Dijkstra is the shortest.

proof: By induction on size of T .

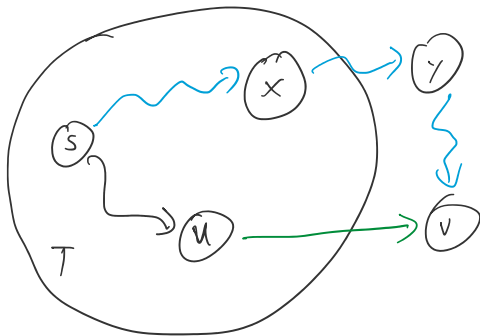
Base case: $|T| = 1$, so $T = \{s\}$, $d[s] = 0$, so correct.

Induction hypo: Assume theorem is true when $|T| \leq k$.

Let v be the $(k+1)^{\text{st}}$ node added using edge (u,v) .

Let P_v be the path chosen by Dijkstra.

Let P' be any other $s \rightarrow v$ path. (blue)



$\text{length}(s \rightarrow u \rightarrow v) \leq \text{length}(s \rightarrow x \rightarrow v)$ (blue) by design of alg.



Thm \exists optimal set of shortest paths from s and their union is a tree

Thm \exists optimal set of shortest paths from s and their union is a tree.
proof. Dijkstra works. \square

Runtime: Same as Prim's MST.

• Every edge is processed once.

↳ Either:

(1) do nothing; $O(1)$

(2) reduce key of heap item; $O(\log |V|)$

• total time: $O(|E| \log |V|)$