

Recall that Kruskal adds edges in increasing order avoiding cycles.

How do we check in Kruskal if adding an edge (u, v) would create a cycle?

- Would create a cycle if u, v is same connected component already
- We start with a component for each node.
- Components merge when we add an edge
- Need way to check if u, v are in same component & to merge two components into one.

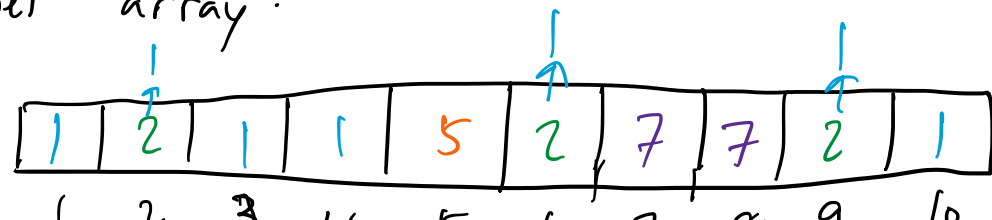
Union-Find Abstract Data Type (Lect 4.6)

Operations:

- MakeUnionFind(S) - create data structure containing $|S|$ sets, each containing one item from S .
- Find(i) - return label of set containing i
- Union(a, b) - merge sets a, b into single set

Array-based union-find

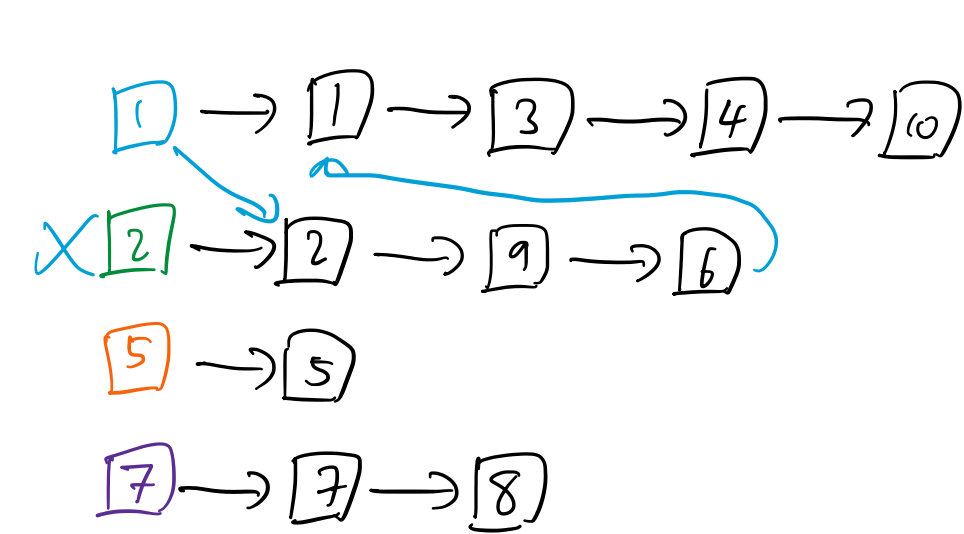
Set label array:



← Says which set an item is in

Items list:

Sizes



1 4

2 3

5 1

7 2

} 7

MakeUnionFind(S): create data structure, initialize to $|S|$ sets
 $O(|S|)$ time

Find(i): return UF. sets $[i]$
 $O(1)$ time

Union(x, y): Use size array to determine which set is smaller

WLOG, assume $|x| < |y|$

Walk down elements i in set x , setting sets $[i] = y$

Set size $[y] = \text{size}[y] + \text{size}[x]$

Make y point to start of x list and last item of x list point to old start of y list
prepend smaller list to larger list

Let's compute runtime of array-based union-find

Thm Any sequence of k union operations on a collection of n items takes $O(k \log k)$ time

proof. After k unions, at most $2k$ items have been involved in a union
(each union can touch at most 2 new items if it was a union of 2 singleton sets, often only 0 or 1 new items touched)

For any item v , set $[v]$ changes at most $\log_2(2k)$ times because each time set $[v]$ changes, $|\text{set}[v]|$ at least doubles (since we update the smaller set) total number of items possible in largest set

At most $2k$ items updated at most $\log_2(2k)$ times each

$\Rightarrow 2k \log_2 2k$ work

$\Rightarrow O(k \log k)$ work

(size & item list updates constant per update is $O(k)$)



Runtime of Kruskal using arrays

Sorting edges $\approx m \log m$ for m edges

$m \leq n^2$, so $\log m \leq \log n^2 = 2 \log n$

$\approx m \log n$

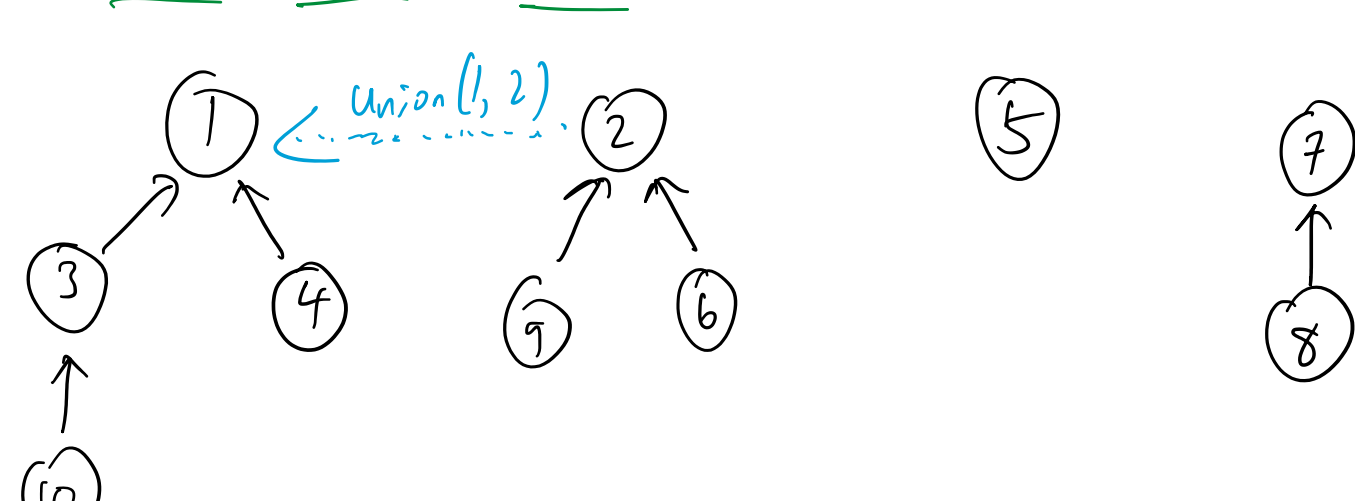
At most $2m$ "find" ops = $2m$ time

(to check if u, v in same component)

At most $n-1$ union ops $\approx n \log n$ time

$\Rightarrow \text{total} = \underbrace{m \log n}_{\text{largest term since } m \geq n \text{ if graph is connected \& not a tree}} + 2m + n \log n = O(m \log n)$

Tree-based union-find



MakeUnionFind(S): create $|S|$ single-node trees $O(|S|)$ time

Find(i): follow pointers from i to root of tree

Union(x, y): If $|x| < |y|$, make x point to y . $O(1)$ time

Thm. Find(i) takes time $O(\log n)$

proof. set $[i]$ is renamed at most $\log_2(n)$ times because each rename doubles the size.

The depth of a tree is the max number of renamings of an item. QED

Runtime of Kruskal using trees:

Sorting edges $O(m \log n)$

$\leq 2m$ "find" ops: $\log n$ time each $\rightarrow 2m \log n$

$\leq n-1$ union ops: $O(n)$ time

Total = $O(m \log n)$