

# U-substitution, integration by parts and numerical integration

## Lecture 4 – 2021-05-14

MAT A35 – Summer 2021 – UTSC

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# Substitution rule algorithm

$$\sin^2 x = (\sin x)^2$$

- Step 1: Guess an appropriate  $u$
- Step 2: Compute  $du$ ,  $dx$ , and  $x$
- Step 3: Substitute in to get rid of all the  $x$ 's
- Step 4: Integrate as a function of  $u$
- Step 5: Convert back to  $x$ 's

What is a useful change of variables?

Ex.  $\int \frac{3x^2 dx}{1+x^3}$

$$u = 1+x^3$$
$$du = 3x^2 dx$$
$$\int \frac{du}{u}$$

$$u = 3x^2$$
$$du = 6x dx$$

$$u = \cos x \Rightarrow x = \cos^{-1} u$$

$$du = -\sin x dx$$

$$-\int \sin x \cos x du$$

$$= -\int \sin(\cos^{-1} u) u du$$

Ex.  $\int \sin^2 x \cos x dx$

$$u = \sin x$$
$$du = \cos x dx$$
$$\int u^2 du$$

Want a change of variables  $u = u(x)$  such that after substituting in  $u$  and  $du$ , the equation is simpler. Often, a good sign is if  $u$  and  $du$  appear in the original integral, up to a constant.

# Try it out: what's the u-substitution?

•  $\int x^4 e^{x^5} dx$

$u = x^5$

$du = 5x^4 dx$

$= \int \frac{1}{5} e^u du$

$= \frac{1}{5} e^u + C = \frac{1}{5} e^{x^5} + C$

A:  $u = x^4$

B:  $u = x^5$

C:  $u = e^{x^5}$

D:  $u = x^4 dx$

E: None

•  $\int e^{4x} dx$

$u = 4x$

$du = 4 dx$

$= \int \frac{1}{4} e^u du$

$= \frac{1}{4} e^u + C = \frac{1}{4} e^{4x} + C$

A:  $u = 4x$

B:  $u = e^{4x}$

C:  $u = e^x$

D:  $u = e^{4x} dx$

E: None

•  $\int 12x \sqrt{1 + 6x^2} dx$

$u = 1 + 6x^2$

$u = 6x^2$

$du = 12x dx$

$= \int \sqrt{1+u} du$

$v = 1+u$

$dv = du$

$= \int v^{\frac{1}{2}} dv$

A:  $u = 12x$

B:  $u = 1 + 6x^2$

C:  $u = \sqrt{1 + 6x^2}$

D:  $u = 6x^2$

E: None

# Integration by parts algorithm

- $\int u \, dv = uv - \int v \, du$
- Step 1: Guess which part is  $u$  and which part is  $dv$
- Step 2: Apply the formula above and hope you can solve  $\int v \, du$
- Step 3: If it doesn't, try again with a different guess for  $u$  and  $dv$ .
- Step ? : Give up if no guess seems to work. The integral might not be amenable to integration by parts.

$$\int u dv = uv - \int v du$$

$$\int \underline{\ln x} \underline{dx} = x \ln x - \int dx = x \ln x - x + C$$

$$u = \ln x \quad v = \int dx = x$$

$$du = \frac{1}{x} dx \quad dv = dx$$

$$\int \underline{x} \underline{\cos x} dx = x \sin x - \int \sin x dx = x \sin x + \cos x + C$$

$$u = x \quad v = \int \cos x dx = \sin x$$

$$du = 1 dx \quad dv = \cos x dx$$

# Integration by parts heuristic: DETAIL

Functions near the top of the list have easy antiderivatives, so are good guesses for  $dv$ .

- D: (dv)
- E: exponential functions ( $e^{2x}$ ,  $2^x$ )
- T: trigonometric functions ( $\sin x$ ,  $\tan x$ ,  $\operatorname{sech} x$ )
- A: algebraic functions ( $x^2$ ,  $2(x+1)^2$ )
- I: inverse trigonometric functions ( $\arcsin x$ ,  $\operatorname{arccosh} x$ )
- L: logarithmic functions ( $\ln x$ ,  $\log_{10} 2x$ )

Functions near the bottom of the list have easy derivatives, so are good guesses for  $u$ .

NB: there are many exceptions to this heuristic. (e.g. sometimes I and L are swapped, and sometimes you need to split algebraic functions into two pieces)

# DETAIL example ( $\int u dv = uv - \int v du$ )

$$\int \underline{x^2} \underline{e^{-2x}} dx = x^2 \cdot \left(-\frac{1}{2} e^{-2x}\right) - \int \left(-\frac{1}{2} e^{-2x}\right) 2x dx$$

$$\begin{array}{l} u = x^2 \\ du = 2x dx \end{array} \quad \begin{array}{l} v = -\frac{1}{2} e^{-2x} \\ dv = e^{-2x} dx \end{array}$$

$$= -\frac{x^2}{2} e^{-2x} + \int \underline{x} \underline{e^{-2x}} dx$$

$$\begin{array}{l} u = x \\ du = dx \end{array} \quad \begin{array}{l} v = -\frac{1}{2} e^{-2x} \\ dv = e^{-2x} dx \end{array} \quad = -\frac{x^2}{2} e^{-2x} + \left[ -\frac{x}{2} e^{-2x} - \int \left(-\frac{1}{2} e^{-2x}\right) dx \right]$$

$$= -\frac{x^2}{2} e^{-2x} - \frac{x}{2} e^{-2x} + \frac{1}{2} \int e^{-2x} dx$$

$$= -\frac{x^2}{2} e^{-2x} - \frac{x}{2} e^{-2x} - \frac{1}{4} e^{-2x} + C$$

Try it out:  $\int_1^e x \ln x^2 dx$

$$\ln x^2 = 2 \ln x$$

- Hints:  $\int u dv = uv - \int v du$  or  $\int_{x=a}^{x=b} u dv = uv|_{x=a}^{x=b} - \int_{x=a}^{x=b} v du$
- DETAIL (dv, exp, trig, algebraic, inverse trig, log)

$$u = \ln x^2$$

$$v = \frac{1}{2} x^2$$

$$du = \frac{1}{x^2} \cdot 2x = \frac{2}{x}$$

$$dv = x dx$$

$$\int_1^e x \ln x^2 dx = \frac{1}{2} x^2 \ln x^2 \Big|_1^e - \int_1^e x dx = \frac{1}{2} x^2 \ln x^2 - \frac{1}{2} x^2 \Big|_1^e$$

$$= \left[ \frac{1}{2} e^2 \ln e^2 - \frac{1}{2} e^2 \right] - \left[ -\frac{1}{2} \right]$$

$$= \frac{1}{2} e^2 + \frac{1}{2}$$

A:  $e^2 + 1$

B:  $\frac{e^2 + 1}{2}$

C:  $e^2 - 1$

D:  $\frac{e^2 - 1}{2}$

E: None



# Application – Drug dosage

- Suppose a patient takes 25mg of a drug orally and it is metabolized from the body at a rate of  $E(t) = te^{-kt}$ , where  $k = 0.2$  mg/hour and  $t$  is time in hours since taking the drug.
- How much drug has been metabolized after 10 hours?



$$\int_0^{10} te^{-kt} dt = -\frac{t}{k}e^{-kt} \Big|_0^{10} - \int_0^{10} -\frac{1}{k}e^{-kt} dt$$

$u=t$   
 $du=dt$

$v = -\frac{1}{k}e^{-kt}$   
 $dv = e^{-kt} dt$

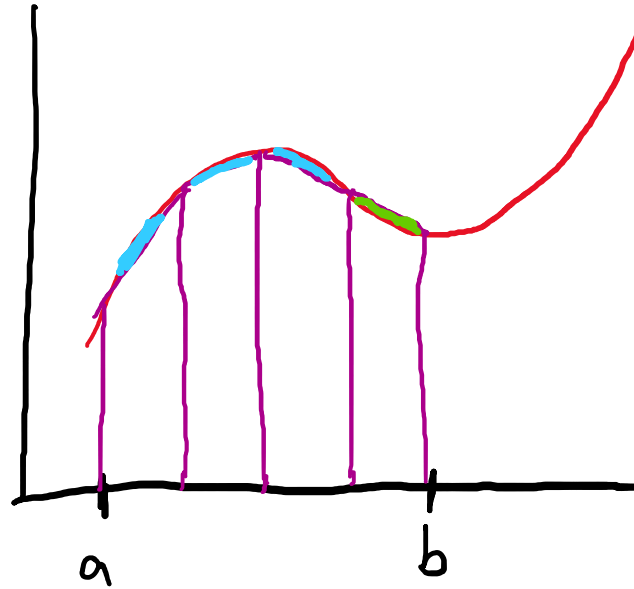
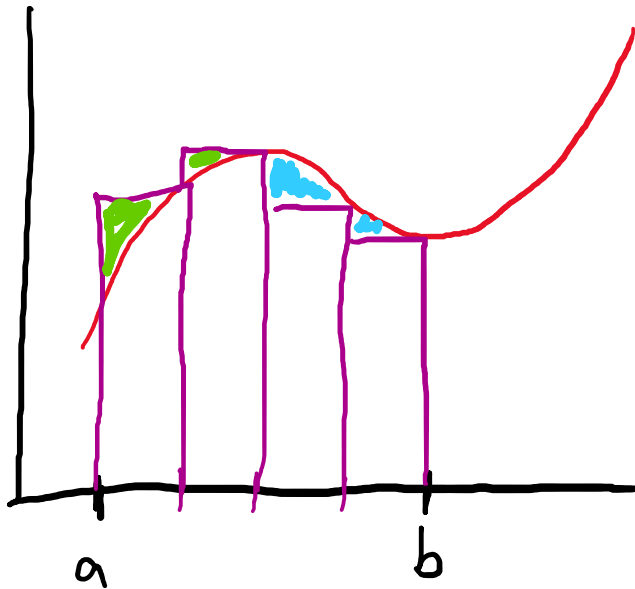
$$= -\frac{10}{0.2}e^{-2} - \left[ \frac{1}{k^2}e^{-kt} \right] \Big|_0^{10}$$
$$= -50e^{-2} - [25e^{-2} - 25]$$
$$= 25 - 75e^{-2} \approx 14.85 \text{ mg.}$$
A graph showing the function  $E(t) = te^{-kt}$  for  $t$  from 0 to 25. The curve starts at the origin, rises to a peak of approximately 1.5 at  $t \approx 5$ , and then decays towards zero. The area under the curve from  $t=0$  to  $t=10$  is shaded with red diagonal lines, representing the total amount of drug metabolized in that time period.

# Theory vs practice

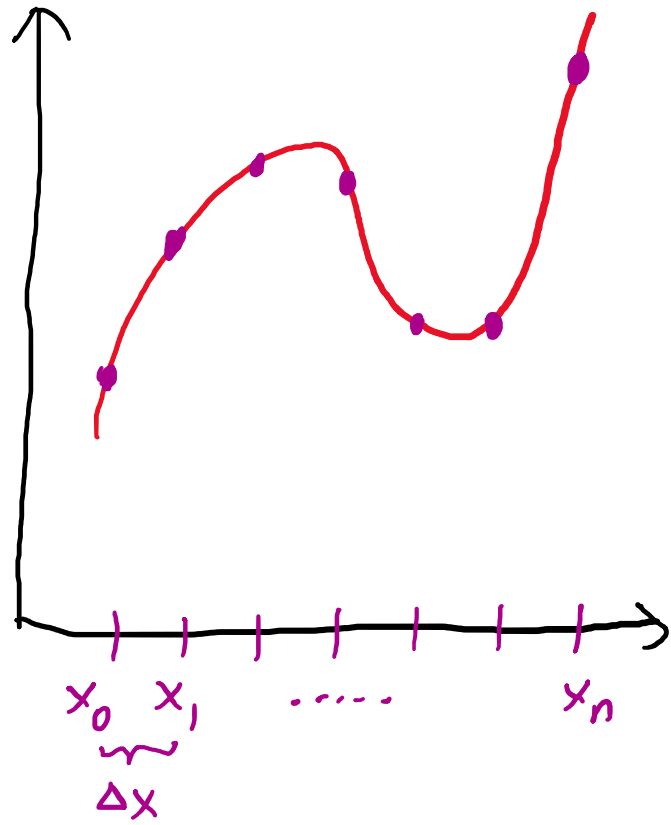
- Practical tools
  - Integral tables (need change of variables/u-substitution)
    - Table 1, pg. 748, in textbook (Bittinger, Brand, Quintanilla)
    - <http://integral-table.com/downloads/single-page-integral-table.pdf>
  - Calculators:
    - Desmos: <https://www.desmos.com/calculator/be5ne9vwi8>
    - WolframAlpha: <https://www.wolframalpha.com/input/?i=what+is+the+integral+of+%28x%2B1%29%5E2+ln+%28x%2B1%29>
- Why should you practice what a calculator can do?
  - Building blocks for more advanced techniques/analyses.
  - Intuition for when things go wrong.
  - Understanding how the calculators work so you can modify the algorithm when faced with a (slightly) different problem.

# Numerical integration

- We can approximate area under any curve by dividing into shapes we know how to compute area for, like rectangles or trapezoids

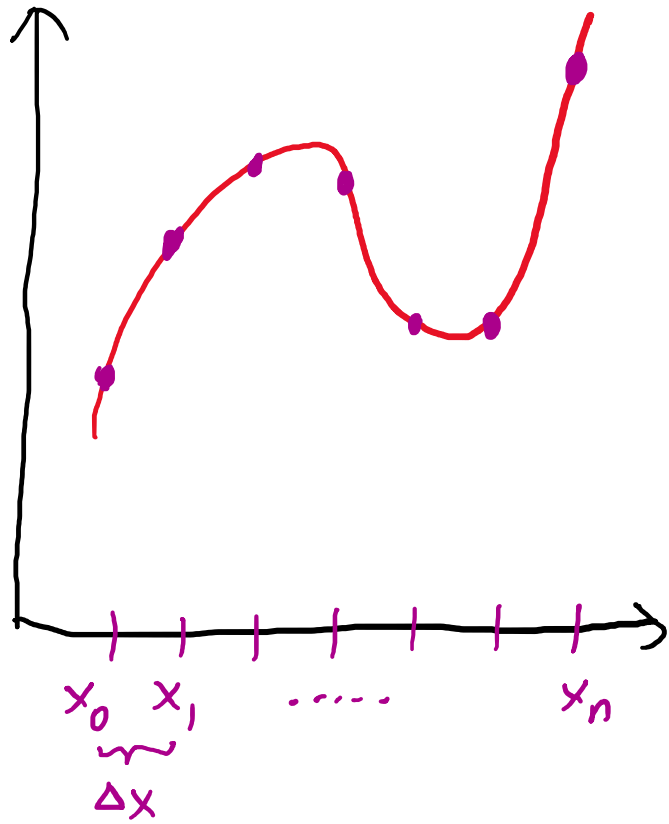


# Riemann summation rule

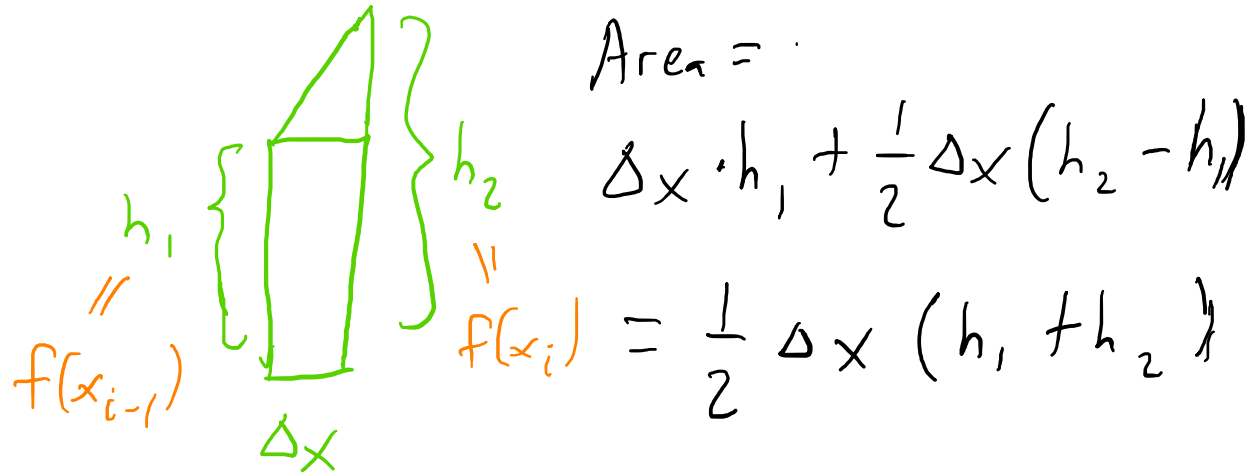
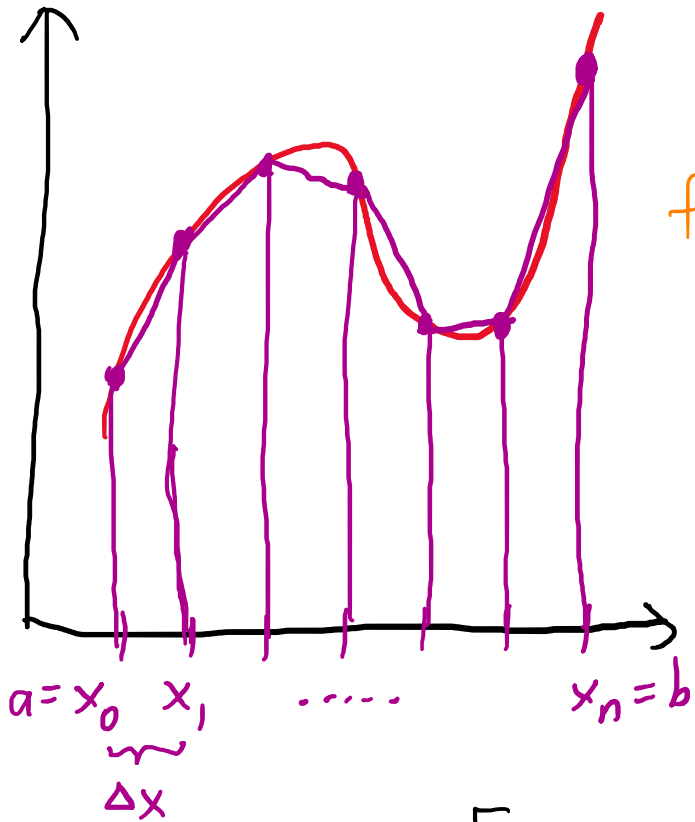




# Trapezoid rule



# Trapezoid rule



$$\text{Area} = \Delta x \cdot h_1 + \frac{1}{2} \Delta x (h_2 - h_1)$$

$$= \frac{1}{2} \Delta x (h_1 + h_2)$$

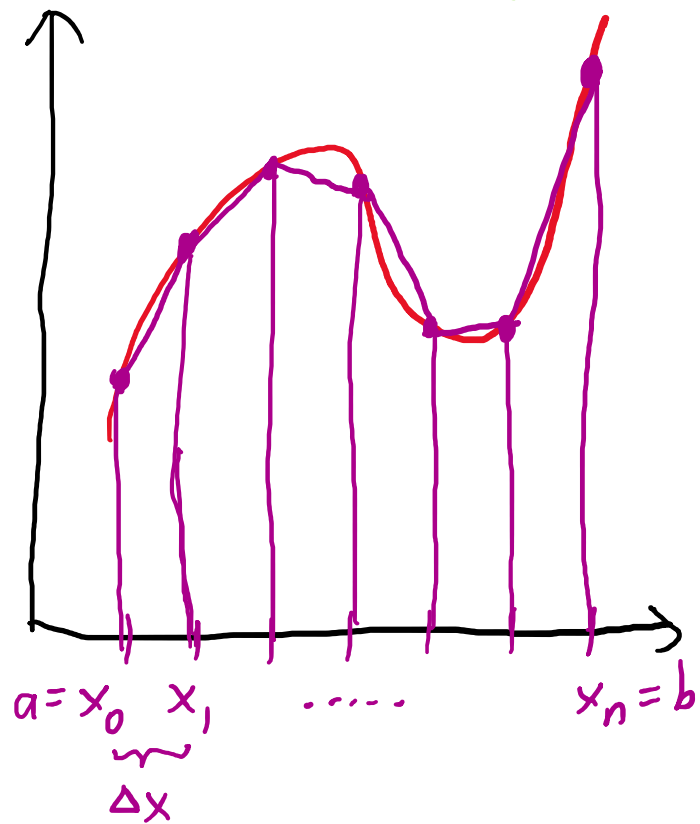
Area under curve  $\approx$

$$\sum_{i=1}^n \frac{1}{2} \Delta x (f(x_i) + f(x_{i-1}))$$

$$= \frac{1}{2} \Delta x \left[ f(x_0) + 2f(x_1) + 2f(x_2) + \dots + 2f(x_{n-1}) + f(x_n) \right]$$

# Trapezoid rule

$$\frac{1}{2} \Delta x \left[ f(x_0) + 2f(x_1) + 2f(x_2) + \dots + 2f(x_{n-1}) + f(x_n) \right]$$



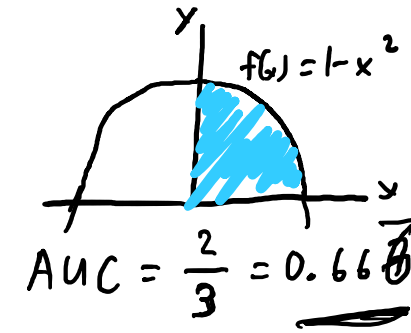
$i$	$x_i$	$f(x_i)$	Weight	Term
0	$x_0$		1	Weight $\times$ $f(x_i)$
1	$x_1$		2	
2	$x_2$		2	
$\vdots$	$\vdots$		$\vdots$	
$\vdots$	$\vdots$		$\vdots$	
$n-1$	$x_{n-1}$		2	
$n$	$x_n$		1	

[...]



Example:  $\int_0^1 (1 - x^2) dx, n = 10$

- $a = 0, b = 1, \Delta x = 0.1$ , and  $f(x) = 1 - x^2$



$i$	$x_i = a + i\Delta x$	$f(x_i)$	Riemann weight	Riemann Term	Trapezoid weight	Trapezoid Term
0	0	1	0	1	1	1
1	0.1	0.99	1	0.99	2	1.98
2	0.2	0.96	1	0.96	2	1.92
3	0.3	0.91	1	0.91	2	1.82
4	0.4	0.86	1	0.86	2	1.72
5	0.5	0.75	1	0.75	2	1.50
6	0.6	0.64	1	0.64	2	1.28
7	0.7	0.51	1	0.51	2	1.02
8	0.8	0.36	1	0.36	2	0.72
9	0.9	0.19	1	0.19	2	0.38
10	1	0	1	0	1	0

Sum: 6.17

Sum: 13.34

Riemann area:  $0.1 \times 6.17$   
 $= 0.617$

Trap area:  $0.1 \times \frac{1}{2} \times 13.34$   
 $= 0.667$

# Simpson's Rule of Thirds (parabolic)

- $\int_0^1 (1 - x^2) dx$ ,  $n = 10$ ,  $a = 0$ ,  $b = 1$ ,  $\Delta x = 0.1$ , and  $f(x) = 1 - x^2$

$i$	$x_i = a + i\Delta x$	$f(x_i)$	Riemann weight	Riemann Term	Trapezoid weight	Trapezoid Term
0	0	1	0	0	1	1
1	0.1	0.99	1	0.99	2	1.98
2	0.2	0.96	1	0.96	2	1.92
3	0.3	0.91	1	0.91	2	1.82
4	0.4	0.86	1	0.86	2	1.72
5	0.5	0.75	1	0.75	2	1.50
6	0.6	0.64	1	0.64	2	1.28
7	0.7	0.51	1	0.51	2	1.02
8	0.8	0.36	1	0.36	2	0.72
9	0.9	0.19	1	0.19	2	0.38
10	1	0	1	0	1	0

Simpson weight	Simpson Term
1	1
4	3.96
2	1.92
4	3.64
2	1.72
4	3.00
2	1.28
4	2.04
2	0.72
4	0.76
1	0

Riemann area: 0.617

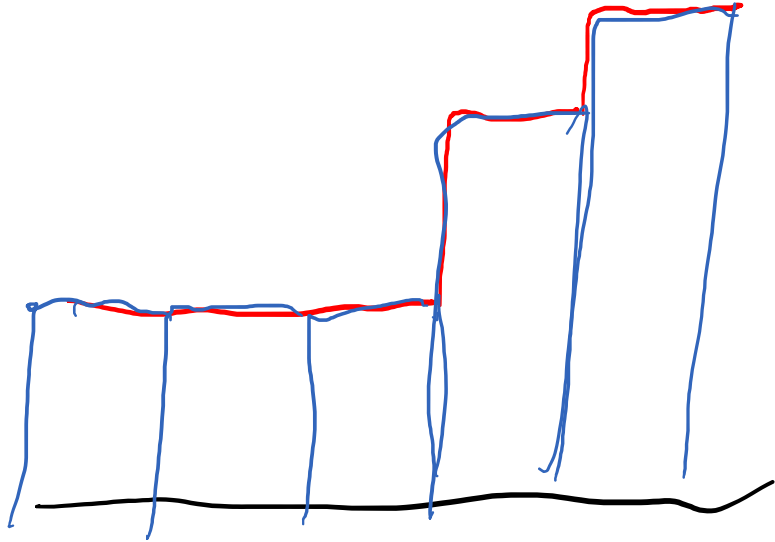
Trap area: 0.667

Simpson sum: 20.04

Simpson Area:  $\frac{1}{3} \cdot 0.1 \cdot 20.04 = 0.668$

# Most accurate approximation

- Which approximation is most accurate?



- A: Riemann
- B: Trapezoid
- C: Simpson
- D: B or C
- E: None

- The accuracy of an approximation depends on the function being approximated.

# Area under experimentally sampled curve

## A Mathematical Model for the Determination of Total Area Under Glucose Tolerance and Other Metabolic Curves

MARY M. TAI, MS, EDD

**OBJECTIVE**— To develop a mathematical model for the determination of total areas under curves from various metabolic studies.

**RESEARCH DESIGN AND METHODS**— In Tai's Model, the total area under a curve is computed by dividing the area under the curve between two designated values on the X-axis (abscissas) into small segments (rectangles and triangles) whose areas can be accurately calculated from their respective geometrical formulas. The total sum of these individual areas thus represents the total area under the curve. Validity of the model is established by comparing total areas obtained from this model to these same areas obtained from graphic method (less than  $\pm 0.4\%$ ). Other formulas widely applied by researchers under- or overestimated total area under a metabolic curve by a great margin.

**RESULTS**— Tai's model proves to be able to 1) determine total area under a curve with precision; 2) calculate area with varied shapes that may or may not intercept on one or both X/Y axes; 3) estimate total area under a curve plotted against varied time intervals (abscissas), whereas other formulas only allow the same time interval; and 4) compare total areas of metabolic curves produced by different studies.

**CONCLUSIONS**— The Tai model allows flexibility in experimental conditions, which means, in the case of the glucose-response curve, samples can be taken with differing time intervals and total area under the curve can still be determined with precision.

Estimation of total areas under curves of metabolic studies has become an increasingly popular tool for evaluating results from clinical trials as well as research investigations, such as total area

under a glucose-tolerance or an energy-expenditure curve (1,2). Three formulas have been developed by Alder (3), Vecchio et al. (4), and Wolever et al. (5) to calculate the total area under a curve.

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However, except for Wolever et al.'s formula, other formulas tend to under- or overestimate the total area under a metabolic curve by a large margin.

### RESEARCH DESIGN AND METHODS

#### Tai's mathematical model

Tai's model was developed to correct the deficiency of under- or overestimation of the total area under a metabolic curve. This formula also allows calculating the area under a curve with unequal units on the X-axis. The strategy of this mathematical model is to divide the total area under a curve into individual small segments such as squares, rectangles, and triangles, whose areas can be precisely determined according to existing geometric formulas. The area of the individual segments are then added to obtain the total area under the curve. As shown in Fig. 1, the total area can be expressed as:

Total area = triangle a + rectangle b + triangle c + rectangle d + triangle e + rectangle f + triangle g + rectangle h + ...

If y = height, x = width

Area (square) =  $x^2$  or  $y^2$  ( $x = y$ );

Area (rectangle) =  $xy$ ;

Area (triangle) =  $xy/2$

Let  $X_1 = x_2 - x_1$ ;  $X_2 = x_3 - x_2$

$X_3 = x_4 - x_3$ ;  $X_4 = x_5 - x_4$ ;

$X_{n-1} = x_n - x_{n-1}$

Total Area =  $\frac{1}{2}X_1(y_2 - y_1) + X_1y_1 +$

$\frac{1}{2}X_2(y_3 - y_2) + X_2y_2 +$

$\frac{1}{2}X_3(y_4 - y_3) + X_3y_3 +$

$\frac{1}{2}X_4(y_5 - y_4) + X_4y_4 + \dots$

$+ \frac{1}{2}X_{n-1}(y_n - y_{n-1}) + X_{n-1}y_{n-1}$

$= \frac{1}{2}(X_1y_1 + X_1y_2 + X_2y_2 + X_2y_3 + X_3y_3 +$

$X_3y_4 + X_4y_4 + X_4y_5 + \dots + X_{n-1}y_{n-1}$

$+ X_{n-1}y_n) = \frac{1}{2}[X_1(y_1 + y_2) + X_2(y_2 + y_3)$

$+ X_3(y_3 + y_4) + X_4(y_4 + y_5) + \dots$

$+ X_{n-1}(y_{n-1} + y_n)]$

If the curve passes the origin,  $1/2[X_0y_1]$

should be added to above formula. If the

curve intercepts at  $y_0$  on the Y-axis, let

$X_0 = x_1 - x_0$ ,  $1/2[X_0(y_0 + y_1)]$  should be

added to the above formula; Tai's formula

applied to different conditions:

- What if we don't have an exact formula for a curve, but just samples along it?
- We can still treat our discrete measurements as samples of  $f(x_i)$ .
- i.e. even when explicit integration fails, understanding the ideas behind integration lets you apply the related approximations.